

AVR® Home Automation Kit

Getting Started with the AVR® Home Automation Kit

Introduction

Author: Johan Lofstad, Microchip Technology Inc.

This is an introductory guide for the AVR® IoT Home Automation Kit. It describes how to connect the kit to the cloud, how to download and modify the firmware, and how to add functionality. When the kit is up and running, a stepper motor driver is introduced. General stepper motor theory is covered, how do they work, and how can you control them. The final step covers how to connect the motor to the kit, writing drivers for it and adding a custom control panel on the cloud, which controls the motor remotely.

Table of Contents

Inti	oducti	on	1
1.	Getti	ng Started	3
	1.1.	Connecting the Board to the Host PC	3
	1.2.	The AVR-IoT Webpage	
	1.3.	Connecting the Board to Wi-Fi [®] Networks	
	1.4.	Visualizing Cloud Data in Real Time	7
	1.5.	Configuring Other Settings	g
	1.6.	Onboard Programmer/Debugger Interface	11
	1.7.	Generating the Demo using Atmel START	11
	1.8.	Exporting AVR-IoT WG Sensor Node START Project to Atmel Studio	15
2.	Firm	ware	16
	2.1.	Implementing: Echo Single Digit	17
	2.2.	The Scheduler	19
3.	Step	per Motors: The Basics	22
	3.1.	Stepper Motor Basics	22
	3.2.	Controlling a Stepper Motor	
4.	Using	g the Stepper 2 Click	27
	4.1.	Adding the PWM with Atmel START	27
	4.2.	Selecting the Correct PINMUX	30
	4.3.	Writing the Driver	
	4.4.	Connecting to the Cloud	33
5.	Revis	sion History	36
The	e Micro	ochip Website	37
Pro	oduct C	Change Notification Service	37
		r Support	
Mic	crochip	Devices Code Protection Feature	37
Le	gal Not	tice	37
Tra	ıdemar	rks	38
Qu	ality M	lanagement System	38
Wc	rldwid	e Sales and Service	39

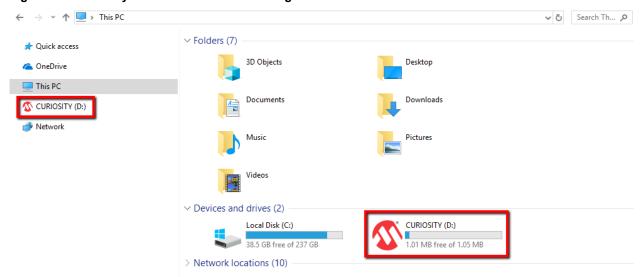
1. Getting Started

1.1 Connecting the Board to the Host PC

The AVR-IoT Development Board can be connected to a computer using a standard Micro-USB cable. Once plugged in, the LED array at the top right-hand corner of the board should flash twice in the following order: Blue→Green→Yellow→Red. When the board is not connected to Wi-Fi[®], the red LED will light up. The board will appear as a Removable Storage Device on the host PC, as shown in the figure below. Double-click the **CURIOSITY** drive to open it and get started.

Note: All procedures are the same for Windows®, Mac OS®, and Linux® environments.

Figure 1-1. Curiosity Board as Removable Storage



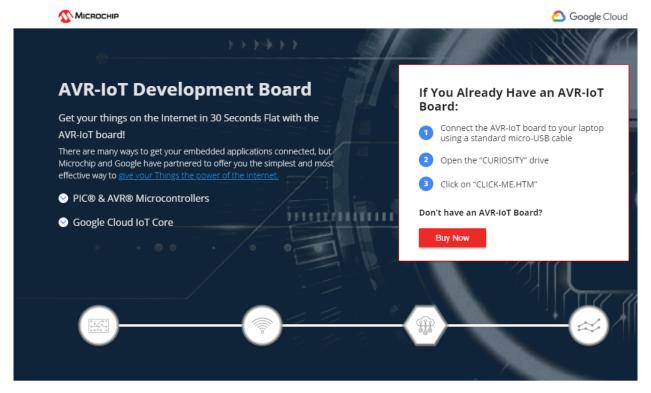
The CURIOSITY drive should contain the following five files:

- · CLICK-ME.HTM redirects the user to the AVR-IoT web demo application
- · KIT-INFO.HTM- redirects the user to a site containing information and resources about the board
- · KIT-INFO.TXT a text file with details about the PKOB nano firmware and the board's serial number
- · PUBKEY.TXT a text file containing the public key used for data encryption
- · STATUS.TXT a text file containing the status condition of the board

Double-click on the **CLICK-ME.HTM** file to enter the dedicated webpage to access the Google Cloud sandbox account.

1.2 The AVR-IoT Webpage

Figure 1-2. AVR-IoT Webpage



Simplicity

The AVR microcontroller architecture has been widely recognized as one of the most effective choices for embedded control design. Makers and developers worldwide learned to appreciate its power and simplicity through the Arduino platform. (Learn more about Arduino)

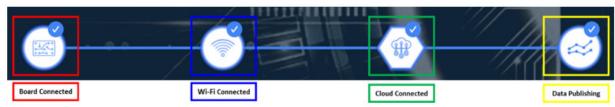
Using the power of the Atmel START tool, a free, professional, rapid development tool (code generator), you can now add Google Cloud connectivity to new and existing projects with a click of your mouse.



Figure 1-2 shows an image of the AVR-IoT WG webpage. This page displays the sensor data and allows the user to regenerate the Wi-Fi credentials as a file labeled WIFI.CFG. This can be loaded onto the board, acting as a storage device to reconfigure access point parameters.

The status markers in the middle of the page, as shown in the figure below, indicate the progress of the system setup. These markers will light up once each stage has completed successfully.

Figure 1-3. Webpage Status Indicators



The leftmost marker indicates if the board is connected to the host PC. Next to this, the Wi-Fi marker lights up once the board is connected to a Wi-Fi network, and the blue LED will turn on to indicate the board connection state. To the right of the Wi-Fi marker, the Google Cloud Message Queuing Telemetry Transport (MQTT) marker is found,

indicating the status of the TCP socket connection and MQTT connection to Google Cloud. The corresponding green LED will turn on to indicate the board connection state. Finally, the rightmost marker lights up, signifying that data is streaming from the board to the server. This is shown by the blinking of the yellow LED on the board for each successful MQTT publication of data.

1.3 Connecting the Board to Wi-Fi® Networks

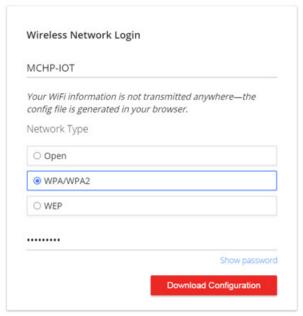
1.3.1 Via AVR-loT Webpage

There are several ways to connect the AVR-IoT Development Board to the Internet. The easiest way is through the AVR-IoT webpage (www.avr-iot.com/). The lower left-hand corner of the site will show a wireless network connection window where the user can choose to connect to an open (no password required) network or enter the credentials for a password protected (WPA/WPA2/WEP) Wi-Fi® network. The figure below shows how to enter the Wi-Fi credentials on the website.



Important: The Wi-Fi network SSID and password are limited to 19 characters. Avoid using quotation marks, names, or phrases that begin or end with spaces. The AVR-IoT Development Board supports only 2.4 GHz networks inline, thus using mobile hotspots to connect the board to the Internet is recommended.

Figure 1-4. Entering Wi-Fi® Credentials in AVR-IoT Webpage



Once the required details are entered, click the **Download Configuration** button. This will download the WIFI.CFG (text) file to the host PC. From the WIFI.CFG's download location, drag and drop the file to the CURIOSITY drive to update the Wi-Fi credentials of the board. The blue LED will light up once a successful connection to the Wi-Fi Access Point is made.



Important: Any information entered in the SSID and password fields is not transmitted over the web or to the Microchip or Google servers. Instead, the information is used locally (within the browser) to generate the WIFI.CFG file.

1.3.2 Via Command Line Interface (CLI)

Another way of connecting to the Wi-Fi[®] is through the Serial Command Line Interface (CLI). This interface can be accessed through any serial terminal application. Using the UART settings defined in the 1.5.2 Serial USB Interface section, the user can reconfigure the board to a Wi-Fi network by entering the **wifi** command. Figure 1-5 and Figure 1-6 show examples of trying to connect to open, or secured networks, respectively. For more details on the **wifi** command and its parameters, refer to the 1.5.2 Serial USB Interface section.

Figure 1-5. Wi-Fi® Configuration via Serial Command Line (Open Network)

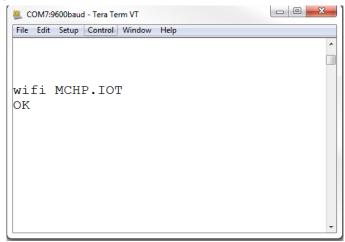
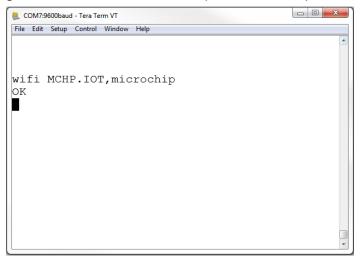


Figure 1-6. Wi-Fi® Configuration via Serial Command Line (Secured Network)



1.3.3 Via Soft AP

The last method to connect to the Wi-Fi is through the advanced Software Access Point (Soft AP) mode, which is a feature of the WINC module on board. This method is ideal if the user is only using a mobile device, such as a mobile phone or tablet, instead of a laptop or PC. The Soft AP mode can be entered by pressing and holding the SW0 push button for most of the start-up time between initial power-up LED cycling. When the Soft AP mode has been successfully entered, the board can be detected as a Wi-Fi access point named MCHP.IOT.ACCESSPOINT. The blue LED will start blinking when Soft AP is available. Using a mobile device such as a mobile phone or tablet, connect to the MCHP.IOT.ACCESSPOINT hotspot. It will redirect to a sign-in page where the user can enter the SSID and password of the network to which the board will connect. The Device Name will not be considered, and the authorization type will always be WPA/WPA2 (2). Once these details are entered, click the **Connect** button to connect the board to the network. Refer to the figure below to see how the sign-in page will look.

Figure 1-7. Connecting via Soft AP



1.4 Visualizing Cloud Data in Real Time

Out of the box, all AVR-IoT WG Development Boards are pre-registered to Microchip's Google Cloud sandbox account. This account is set up for demonstration purposes only. All data gathered by the sensors of the AVR-IoT WG Development Boards are published on the Microchip sandbox account and can be identified by the following details:

Table 1-1. Project Details

Project ID	avr-iot	
Region	us-central1	

There is no permanent storage or collection of data published by the boards connected to the Microchip sandbox account. The full storage catalog of the Google Cloud features, such as data storage/retention, can be available to the user with the use of the board once removed from the demo environment, and the associated Device ID/Public Key has been migrated to a private account.

1.4.1 Publishing Data to the Google Cloud

An MQTT PUBLISH packet is always sent to the MQTT broker using a specific topic. The AVR-IoT Development Board publishes messages using the topic '/devices/{deviceID}/events' in communication to the Google Cloud. The messages published on this topic contain the real-time data obtained from the on-board light and temperature sensors. It does not perform any averaging of data, which is done to allow instantly visible changes on the webpage. The frequency of sending a PUBLISH packet can be decided by the user application. The application is written such that the sensor data is published to the Cloud every one second.

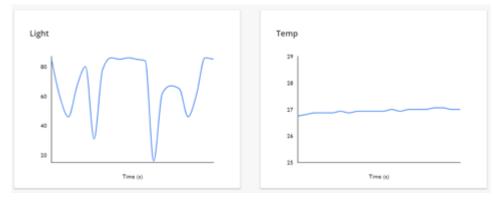
1.4.1.1 Viewing the Published Messages

Once the board is connected to a Wi-Fi access point and has established a socket connection to the Cloud, the AVR-loT webpage will show a real-time graph of the data captured from the on-board light and temperature sensors. Data are sent as an MQTT PUBLISH packet from the board to the Cloud through a JSON object.

The ASCII string is formatted as follows:

('Light': XXX, 'Temp': YYY), where XXX and YYY are numerical values expressed in decimal notation. The yellow LED on the board is turned on for 250 ms every one second to indicate that the board is publishing data.

Figure 1-8. Real-Time Data on the AVR-IoT Webpage



1.4.2 Subscribing to Topics

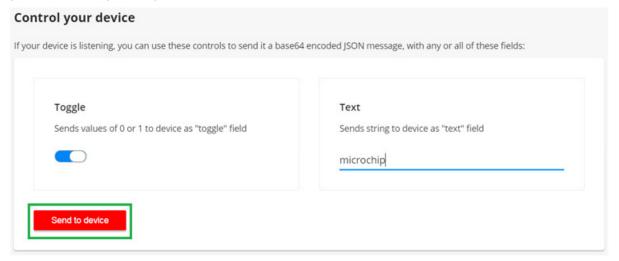
In addition to publishing its data, the AVR®-IoT Development Boards are capable of subscribing to a topic. When subscribing to a topic, it will receive data from the Google Cloud whenever data with that topic is published to the broker server. Subscribing to topics is desired when the receiver is interested in the information sent to the broker by other connected client devices publishing data using the subscribed topic. After sending a SUBSCRIBE packet, all the messages published on the specific topic of subscription are received by the board. As of now, the board subscribes to the '/devices/{deviceID}/config' topic. This is the only topic provided by Google Cloud for subscribing using the MQTT connection.

1.4.3 Sending the Messages

The www.avr-iot.com webpage URL displays a section "Control your device" below the Light and Temperature graphs. The **Toggle** button is used to send the switch value to the AVR-IoT board.

Similarly, the "Text" section can be used to send a text string to the board. The toggle and text fields can be modified individually or at the same time. These values are only published over the '/devices/{deviceID}/config' topic upon pressing the **Send to device** button. Since the board subscribes to this topic by default, all the published messages are received by the board.

Figure 1-9. Sending Messages on the Subscribed Topic

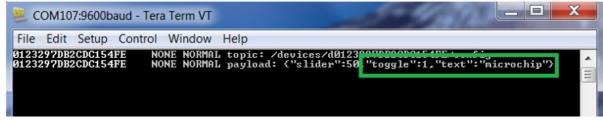


1.4.4 Viewing Messages Received on Subscribed Topic

The toggle switch value corresponds to a short forced ON/OFF state to the yellow LED on the AVR-IoT Development Board. The LED will stay on/off for a short time depending on the position of the toggle switch before it resumes normal behavior, blinking to indicate the transmission sensor data through PUBLISH packets.

The message typed in the text field is transmitted in the form of a string to the board. In addition to the yellow LED behavior, the toggle and text field values can be viewed on a Serial Terminal application (such as Tera Term, Realterm, PuTTy, etc.)

Figure 1-10. Viewing Messages on a Serial Terminal



There is no permanent storage or collection of the data published by the boards connected through the Microchip sandbox account. The full storage features available by Google Cloud are available to the user after the board has been removed from the demo environment (Microchip sandbox) and migrated to a private account.

1.5 Configuring Other Settings

While the AVR®-IoT Development Board comes fully programmed and provisioned right out of the box, the user can still control aspects of the application firmware behavior through the USB interface. There are three methods to do this:

- 1. Hex file (reprogram) or WIFI.CFG (reconfigure credentials) drag and drop using the mass storage feature.
- 2. Commands through the Serial Command Line Interface (CLI), or using MPLAB X IDE.
- 3. The on-board programmer/debugger PKOB nano.

1.5.1 Mass Storage Drag and Drop

One way to program the embedded device is to drag and drop a .hex file into the CURIOSITY drive. The C compiler toolchain generates a .hex file for each project it builds. This .hex file contains the code of the project. The Nano Embedded Debugger (PKOB nano) also provides access to a serial port interface (serial to USB bridge). This facilitates the user to drag and drop a modified .hex file, which contains the firmware updates. This feature does not require any USB driver to be installed and works in all major OS environments. Alternative application 'example.hex' files for the board firmware will be available for selection from the downloads section at the bottom of the AVR-IoT webpage as soon as they become available.

1.5.2 Serial USB Interface

The Wi-Fi Access Point credentials can be reconfigured through a Serial Command Line Interface (CLI) on the AVR-IoT Development Boards. This interface may also be used to provide application diagnostic information. To access this interface, use any preferred serial terminal application (that is, Tera Term, CoolTerm, and PuTTy) and open the serial port labeled Curiosity Virtual COM port, with the following settings:

Table 1-2. Serial USB Interface Settings

Baud rate	9600
Data	8-bit
Parity bit	None
Stop bit	1 bit
Flow control	None
Local echo	ON

Transmit protocol	CR+LF (Carriage Return + Line Feed)
	,

Note: For users of the Windows® environment, the USB serial interface requires the installation of a USB serial port driver, included in the installation of the MPLAB X IDE.

The user can control the board by typing the command keywords, listed in the table below:

Table 1-3. Serial Command Line Commands

Command	Arguments	Description
reset	-	Reset the settings on the device
device - Print the unique device ID of the board		Print the unique device ID of the board
key	-	Print the public key of the board
reconnect	-	Re-establish connection to the Cloud
version	-	Print the firmware version of the serial port user interface
cli_version -		Print the command line interface firmware version of the serial port user interface
wifi	<network ssid="">, <password>, <security Option*></security </password></network>	Enter the Wi-Fi network authentication details
debug	<debug options**=""></debug>	Print debug messages to see status of board operation

^{*-} Authorization Type options are available by typing one of the following three numbers to determine the network security option used:

- 1. Open Password and Security option parameters are not required.
- WPA/WPA2 Security Option Parameter not required.
- 3. WEP Network Name, Password, and Security Option (3) Parameter are required when connecting to a WEP network. For example, 'wifi MCHP.IOT,microchip,3'.
- **- Debug Severity options are available to debug printer() by using a severity number from zero to four:
- 0. Normal Only SEVERITY_NONE messages are printed. In the application, this is a printout of the payload received over the Subscribed Topic.
- 1. Warning SEVERITY_WARNING and under messages are printed*.
- 2. Notice SEVERITY_NOTICE and under messages are printed*.
- 3. Info SEVERITY_INFO and under messages are printed*.
- 4. Debug SEVERITY_DEBUG and under messages are printed. There are multiple ERROR handling assist messages in place using this SEVERITY.

Note: *There are NO messages of this type in the IoT WG Development Board application.

Figure 1-11. Serial Command Line Interface



1.6 Onboard Programmer/Debugger Interface

For users familiar with the MPLAB X IDE, the AVR-IoT boards can be programmed and/or debugged directly via these IDEs standard operations. The AVR-IoT Development Boards are automatically detected by the MPLAB X, enabling full programming and debugging through the on-board PKOB nano interface.

1.7 Generating the Demo using Atmel START

Atmel START, an innovative online tool, can be used to select and customize additional code examples including single-click support for 100+ Click sensor boards (out of the 450+ models available so far) for custom implementation on the AVR-IoT WG Development Board. The codes can be downloaded by clicking **Browse Examples** on the Atmel START page, as shown in Figure 1-12. Since START can only generate code for the AVR-IoT Development Board, and supporting libraries are not yet supported in MPLAB, the PIC® devices are not currently supported.

To generate the microcontroller code used on the AVR-IoT Development Board, select **Browse Examples** from the Atmel START home page (https://start.atmel.com/) and follow these simple steps:

- Search and select the AVR-IoT WG Sensor Node Development Board (see Figure 1-13).
- 2. To download the demo code as it is, click **Download Selected Example**. To make modifications to the code, click **Open Selected Examples** (see Figure 1-14).
- To make changes to the configuration, such as the Google Cloud project details, scroll down the page to the AVR-IoT WG Sensor Node panel, as shown in Figure 1-15. The user can find their Google Cloud Project details like Project ID at https://console.cloud.google.com/cloud-resourcemanager.
- 4. Once these changes are made, the following options are available: Preview the code, save the configuration for later use, or export the project to a selected development environment. To select one of the options, click the corresponding tab on the top of the page shown in Figure 1-16.
- If the project is to be exported, click the EXPORT PROJECT tab and select which IDE or tool to be used. Then
 click the DOWNLOAD PACK button. Once downloaded, follow the "Getting Started With Atmel Studio 7" guide
 to import the Start project to Atmel Studio (see Figure 1-17).

Figure 1-12. Atmel START Homepage



Getting started

To get started you can either create a new project from scratch or open an existing example. In both cases you can configure your software components and device settings such as clocks and pin layout. When you are done, you can export your project and open it using your favourite IDE for further development.

For more information on how to use Atmel START, read the <u>Getting Started guide</u> or watch our <u>video tutorials</u>.



Load existing project



© 2018 Microchip Technology Inc

Figure 1-13. START Example Browser

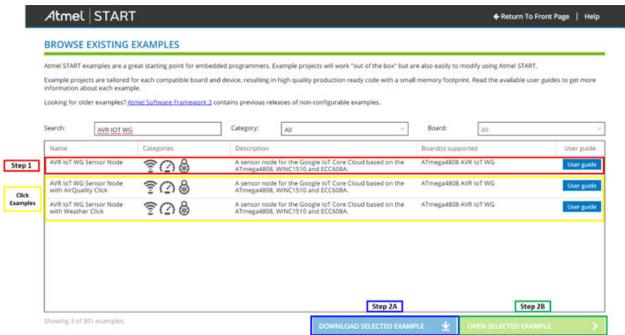


Figure 1-14. AVR-IoT WG Firmware Map



Figure 1-15. AVR-IoT WG Configuration Section

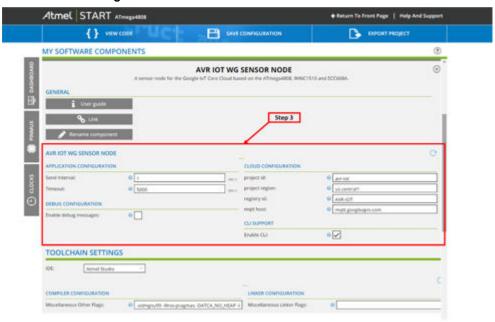


Figure 1-16. User Options Tabs

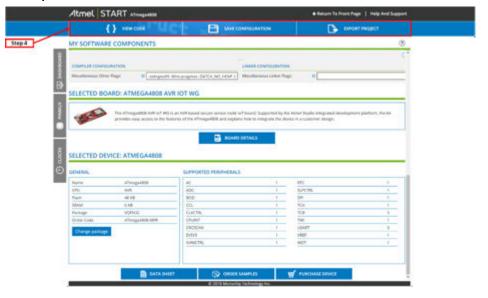
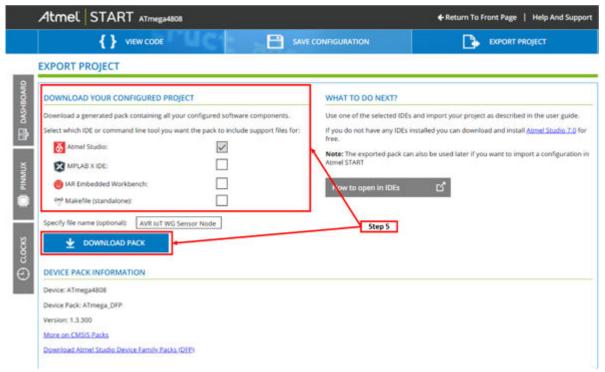


Figure 1-17. Exporting a Project



1.8 Exporting AVR-IoT WG Sensor Node START Project to Atmel Studio

After generating the project in Atmel START, export it to Atmel Studio to be compiled, linked, and eventually programmed into the AVR microcontroller. For instructions on how to import Atmel START projects into Atmel Studio and program them onto the board, refer to the Atmel START User Guide.

2. Firmware

After downloading the demo from Atmel START, the firmware code can be accessed. This section presents an overview of the firmware and a more thorough look at some of the more important parts. Figure 2-1 shows a rough block diagram of the architecture with an accompanying description in Table 2-1. If a module has a dotted line to it, the scheduler calls a function from that module at some time.

Table 2-1. Firmware Modules

Module Name	Description/Purpose	Where to Find in Source
Scheduler	The scheduler resides at the top, controlling which routine to run and at which time	src/timeout.c
LED Controller	Sets and clears LEDs to reflect the internal state of the firmware	led.c
Cloud Service (MQTT)	Handles MQTT messages for both receiving and sending	cloud/*
Application Manager	Top level manager for the entire application. Initializes the system and starts the scheduler.	application_manager.c
CLI	The command-line interface. Handles communication with the PC through USB.	cli/cli.c
Wi-Fi Stack	A complete Wi-Fi Stack. A detailed understanding is not required	cloud/wifi_service.c, winc/*
cryptoauthlib	A fully features cryptographic library. A detailed understanding not required.	cryptoauthlib/*
SPI	A basic SPI driver for the ATmega4808	src/spi_basic.c
122	A simple I ² C driver for the ATmega4808	src/i2c_master.c, src/ i2c_simple_master.c, i2c_types.c
USART and USB	A driver to write USART messages over USB	src/usart_basic.c

Connected

Computer

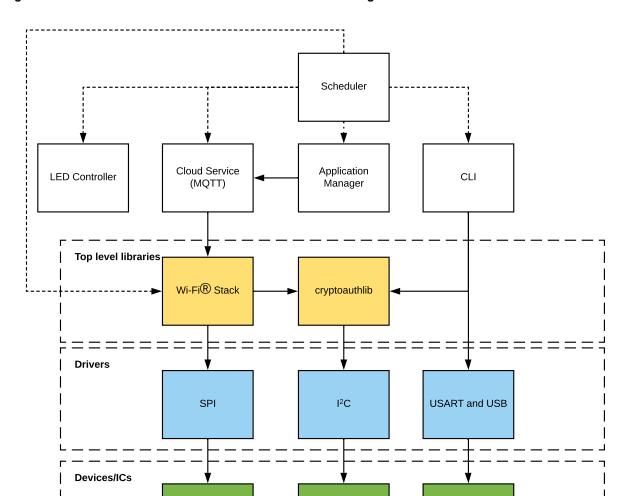


Figure 2-1. AVR IoT WG Board Firmware Architecture Block Diagram

WINC1510

2.1 Implementing: Echo Single Digit

The easiest way to add a custom application to the firmware is through the sendToCloud and receivedFromCloud functions found in main.c. The scheduler calls both these functions at some point in time, sending and receiving data from the cloud. The use case "Echo single digit" is introduced to demonstrate this. The cloud can send a single digit to the device, which is promptly returned to the cloud and logged.

ATECC608A

Step One: Firmware Code

When a message is received from the cloud, the receivedFromCloud function is invoked. The received messages are in JSON format. The firmware does not support JSON parsing at this time. It must be done manually. In this example, the message is parsed by looking for the token echo with an accompanying number, for instance, {"echo":"4"}. When the number is extracted from the message, it is assigned to a global variable echo_num. This is done in the following manner:

uint8 t echo num = 0;

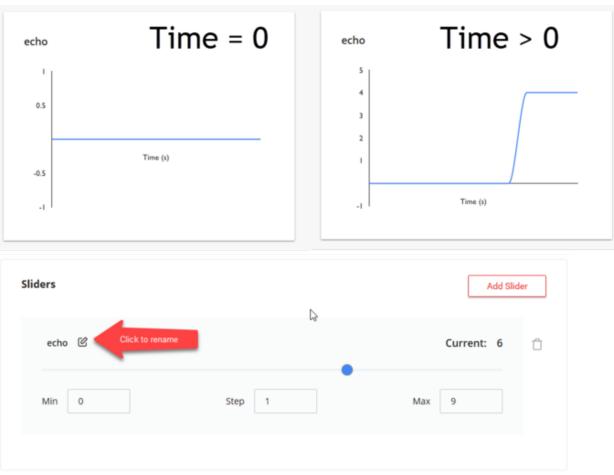
© 2020 Microchip Technology Inc.

The sendToCloud is called every second as long as there is a valid connection to the cloud. The default firmware already logs temperature and light. By modifying the JSON message, the echo_num variable can be sent at the same time. The code below implements this, sending back the updated echo_num to the cloud every second alongside the temperature and light values.

Step Two: Sending from the cloud

Open the AVR-IoT webpage and connect the device to the internet (see 1.2 The AVR-IoT Webpage). The *echo* number has already shown up as a graph with an initial value of zero. Scroll down to *Control Your Device*, and add a new slider. Set the slider to a minimum of zero, a step of one and a maximum of 9. This ensures that no two-digit numbers are sent. Rename the slider to *echo*. See Figure 2-2 for the correct slider and output.

Figure 2-2. Adding the Echo Slider



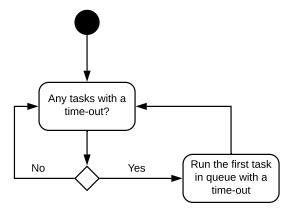
2.2 The Scheduler

The scheduler has previously been introduced as the module which controls what is to run at which time. Each task has a time-out, which is the given time which must elapse before the task is run. When the time for a task expires, the scheduler executes that task whenever the CPU is available. A simplified state diagram of the scheduler is shown in Figure 2-3.



Tip: Notice there is no notion of priority, meaning all tasks have equal priority. This type of scheduling is a **Round Robin Scheduler**.

Figure 2-3. UML State Diagram of the Scheduler



2.2.1 Creating and Scheduling a Task

For some applications, it is desirable to have a task run on another interval than the <code>sendToCloud</code> routine. This can be solved by adding a task directly to the scheduler. A task is scheduled with a call to the <code>scheduler_timeout_create</code> function. It requires two arguments, a pointer to a <code>timer_struct_t</code> and a time-out. The <code>timer_struct_t</code> holds internal state information to the scheduler, in addition to a function pointer. When the scheduler deems the task ready to run, this function pointer is called. This function pointer must thus point to the task.

Step One: Creating the tasks function

The goal is a task that runs every five seconds, blinking one of the onboard LEDs.

```
static absolutetime_t led_task()
{
    LED_YELLOW_toggle_level();
    return 5000L;
}
```

Notice the return 5000L;. This is the number of ticks before the task is scheduled to run again.

Step Two: Creating the timer_struct_t and scheduling it

```
int main(void)
{
    application_init();
    ENABLE_INTERRUPTS();
    timer_struct_t led_timer = {led_task, NULL};
    scheduler_timeout_create(&led_timer, 5000L);

    while (1) {
        runScheduler();
    }
    return 0;
}
```

2.2.2 Considerations

The scheduler has no notion of priority, making it impossible to guarantee that a given task is going to run before a deadline. In other words, the scheduler is **NOT a real-time scheduler**, and can thus not be used to run time-sensitive systems. For instance, controlling the rotors of a quadcopter. If a quadcopter hovers, the rotors must run at the same speed. By measuring the speed of the rotors, the power to the different rotors can be adjusted, *in real-time*, to make sure their speed is equal. If the time between each of these adjustments is too high, the quadcopter becomes

AVR® Home Automation Kit Firmware

unstable and crashes.	This control loop has thus a real-time	requirement, and cannot be implem	ented with the given
scheduler.			

AVR® Home Automation Kit

Stepper Motors: The Basics

3. Stepper Motors: The Basics

The following section introduces the basic theory required to understand a simple stepper motor and how to control it. The basics of a stepper motor are discussed, how to rotate it, and how to control rotation properties such as speed. An example control pulse is presented with an accompanying discussion of how to generate such a pulse.

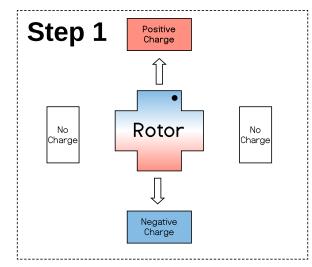
3.1 Stepper Motor Basics

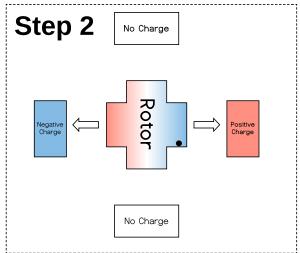
A stepper motor is a simple type of DC motors which provides high torque and precision. The motor described here is a **Bipolar Permanent Magnet Stepper Motor**, which is the simplest type. It operates with a permanent magnet as the rotor and several electromagnets as the stator. By magnetizing the different electromagnets, the rotor is thrown into alignment. The principal operation is illustrated in Figure 3-1, showing a motor rotating a full 360 degrees.

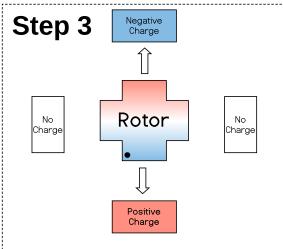
The first step has the motor in a 0° position by magnetizing the upper and lower electromagnet. To rotate the motor 90° , magnetization is moved to the right and left, pulling the rotor into position. This continuous swapping of magnetization makes the motor rotate.

The operation described above is named **full step operation**, as the motor moves to complete alignment with one pair of active electromagnets. By magnetizing more than one pair, it is possible to achieve **half step operation**, as illustrated in Figure 3-2. The resulting force points towards the middle of the two magnets, allowing for more precise stepping.

Figure 3-1. Illustration of a Stepper Motor's Basic Operation







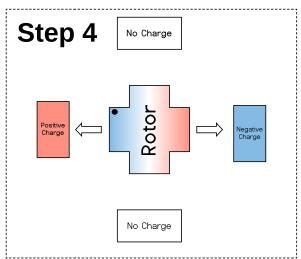
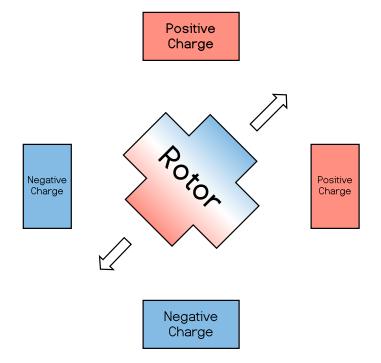


Figure 3-2. Stepper Motor in a Half Step



The number of degrees the motor moves with each step is called the **step angle**. The motor discussed so far only has four magnets, allowing for a minimum step angle of 45° in half step operation. Most applications would require a much smoother rotation with a much lower step angle. The step angle can be reduced by adding more magnets, which is why most stepper motors have many more than four.



Tip: For more information on stepper motors, see https://www.microchip.com/wwwAppNotes/AppNotes.aspx?appnote=en012151.

3.2 Controlling a Stepper Motor

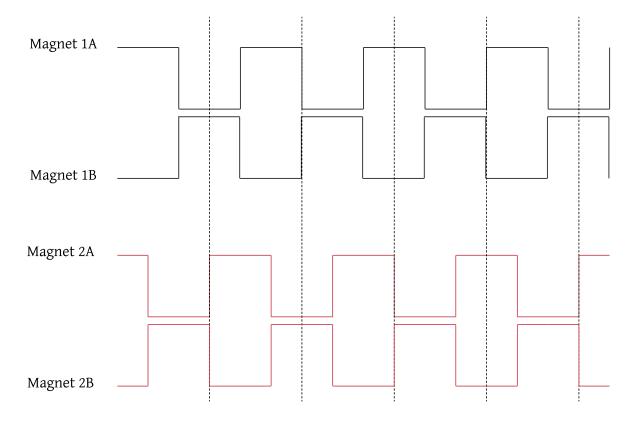


Important: This section is not necessary to understand how to make the motor run. It is, however, considered "Good to Know" material for debugging and expanding upon the design.

Controlling a stepper motor is all about magnetizing the correct magnets. Electromagnets are magnetized according to Amperes Law: The magnetomotive force induced by a coil is given by $\mathcal{F} = NI$, where I is the current going through the coil and N the number of windings in the coil. In short, by running current through the appropriate coils, the correct magnets are magnetized.

Figure 3-3 shows the basic waveform for a motor with two magnets pairs, one and two. The magnets in each pair are inverted to each other, creating the driving magnetomotive force. The second pair is offset by half a period compared to the first pair.

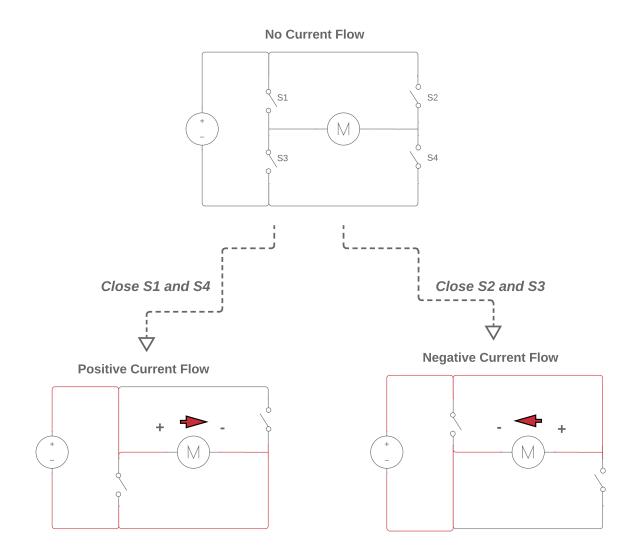
Figure 3-3. Waveform to Drive a Stepper Motor in Full Step



As the force is given by $\mathcal{F}=NI$ with a fixed number of turns N, the current I is how the amount of torque is controlled. For many applications, such as controlling a blind, a microcontroller is not able to provide the required current. To solve this problem, an **H-Bridge** is used.

The H-Bridge allows an external power supply to supply the current while allowing the microcontroller to provide the waveform by setting four switches per magnet pair. Figure 3-4 illustrates this concept. When a positive current is required over a magnet pair, switch S1 and S4 is closed. Respectively, S2 and S3 can be closed to provide a negative current flow.

Figure 3-4. H-Bridge in Three States



Using the Stepper 2 Click

4. Using the Stepper 2 Click



Important: This section describes the implementation of a Stepper 2 Click driver. The complete version of the driver with the examples described below can be accessed at https://start.atmel.com/#examples under the name AVR IoT WG Sensor Node with Stepper 2 Click.

This section implements the driver for the Stepper 2 Click board from MikroElektronika. It utilizes the A4988 stepper motor controller, providing a basic PWM interface. There are five pins to connect with, presented in Table 4-1.

Table 4-1. Stepper 2 Click Pinout

MikroBus Pin	ATMega 4808 Pin	Abbreviation	Details
1	PD7	CE	Chip Enable - Must be low for the chip to function
2	PA0	RST	Reset - If this pin is low, the chip is reset
3	PC3	SL	Sleep - If this pin is low, the device enters a sleep mode
16	PD4	ST	Step Trigger - A PWM pulse which steps the motor for each pulse
15	PD6	DIR	Direction - If the pin is high, the motor turns clockwise. If the pin is low, the motor turns counter clockwise.

4.1 Adding the PWM with Atmel START



Tip: For more information on PWM generation in ATmega4808, see the data sheet (https://www.microchip.com/wwwproducts/en/ATMEGA4809), section 19.

The A4988 works by receiving a PWM signal on the **ST** pin, stepping the motor once for every pulse. According to the AVR IoT WG Board schematics, this is the PD4 pin on the ATmega4808. The device data sheet states PD4 supports PWM through the fourth waveform generator output, as shown in Figure 4-1.

AVR® Home Automation Kit

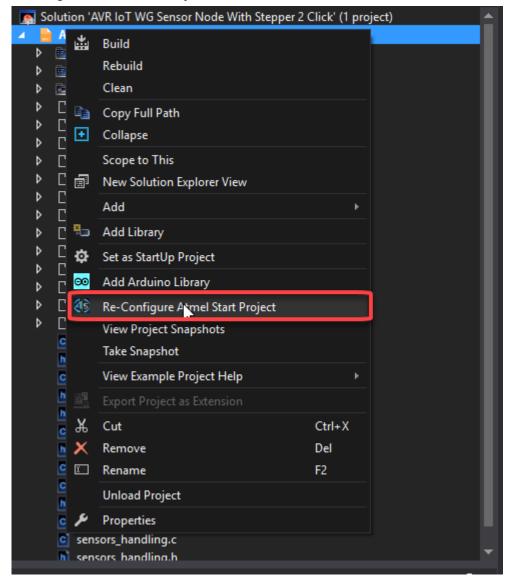
Using the Stepper 2 Click

Figure 4-1. Printout of the ATmega4808 Data Sheet - PD4 Multiplexing

*	1.00				I,ADIIN	 JOC(MO)	J.105
10	PD0		AIN0				0-WO0(3)
11	PD1		AIN1	P3			0-WO1(3)
12	PD2		AIN2	PO			0-WO2 ⁽³⁾
13	P03		AIN3	N0			0-WO3 ⁽³⁾
14	PD4		AIN4	P1			0-WO4 ⁽³⁾
15	PD5		AIN5	N1			0.4 05(3)
16	PD6		AIN6	P2			
17	PD7	VREFA	AIN7	N2			
18	AVDD						
19	GND						
20	PF0	TOSC1			2,TxD		0-WO0(3)

The fourth waveform generator output is generated through the Timer A (TCA) module which, is supported in Atmel START. Open the existing IoT WG Project from the previous sections in Atmel Studio, and *reconfigure* the start project as shown in Figure 4-2.

Figure 4-2. Reconfigure Atmel START Project

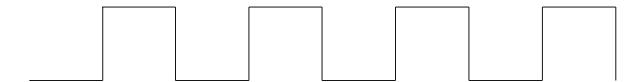


Add the timer module by clicking "Add Software Component → Timer" and open it. The correct configuration is shown in Figure 4-3. The rest of this section describes what these settings are.

On the ATmega4808, it is only possible to generate a PWM pulse on PD4 if the timer is set in *Split Mode*. When a timer is in split mode, it effectively divides the 16-bit timer into two 8-bit timers, one of which generates the WO/4 output. In split mode, the **HPER** register defines the PWM period, and the **HCMP1** defines the duty cycle. Our desired waveform has a constant period, flipping the logical value at a constant rate. See Figure 4-4 for an example. This is achieved by setting HCMP1 = HPER/2. The period HPER = 0x7f is selected to give about 3 ms, more on this later. To enable waveform generation, output PD4 is selected as WO/4 in addition to enabling **HCMP1EN**, **HCMP1OV** and **ENABLE**.

Figure 4-3. Timer A Configured to Run PWM for Stepper Click 2 MOTOR TIMER (X) TCA Init driver in Split Mode **GENERAL** COMPONENT SIGNALS COMPONENT SETTINGS Driver: Drivers:TCA:Init WO/0: Mode: Split Mode WO/1: CLOCKS WO/2: Main Clock (CLK_MAIN) (10 MHz) WO/3: TCA: PD4 WO/4: WO/5: DRIVERS:TCA:INIT (SPLIT MODE) CONFIGURATION ON TCAO CONFIGURATION HIGH BYTE COMPARE CONFIGURATION 0 1 HCMP0EN: High Compare 0 Enable: 0 ENABLE: Module Enable: CLKSEL: Clock Selection: O System Clock / 256 HCMP1EN: High Compare 1 Enable: 0 HCMP2EN: High Compare 2 Enable: 0 DBGRUN: Debug Run: HCMP0OV: High Compare 0 Output 0 LOW BYTE COMPARE CONFIGURATION Value: HCMP1OV: High Compare 1 Output 0 LCMP0EN: Low Compare 0 Enable: 0 LCMP1EN: Low Compare 1 Enable: 0 HCMP2OV: High Compare 2 Output 0 LCMP2EN: Low Compare 2 Enable: 0 Value: LCMP0OV: Low Compare 0 Output 0 HCMP0: Compare value of channel 0: 0 0x0 HCMP1: Compare value of channel 1: 0 0x3f LCMP1OV: Low Compare 1 Output 0 HCMP2: Compare value of channel 2: 0 0x0 LCMP2OV: Low Compare 2 Output 0 HCNT: High-byte Timer Counter 0x0 Value: Register: LCMP0: Compare value Channel 0: 0x0 HPER: High-byte Period Register: 0 0x7f LCMP1: Compare value Channel 1: 0x0 INERRRUPT CONFIGURATION LCMP2: Compare value Channel 2: 0x0 Include ISR harness in driver_isr.c: LCNT: Low-byte Timer Counter 0 0x0 HUNF: High Underflow Interrupt Register: Enable: LPER: Low-byte Timer Period Oxff Register: LCMP0: Low Compare 0 Interrupt Enable: LCMP1: Low Compare 1 Interrupt LCMP2: Low Compare 2 Interrupt LUNF: Low Underflow Interrupt

Figure 4-4. The Desired Alternating Waveform for the Stepper Motor Click



4.2 Selecting the Correct PINMUX

The multiplexed mode for each pin can be configured by selecting the PINMUX section of Atmel START at the very left-hand side. The PD4 pin is already configured by the TIMER module, leaving the remaining pins from Table 4-1 to

User Guide DS50002957A-page 30 © 2020 Microchip Technology Inc.

be configured. Configure each pin according to Table 4-2. When everything has been configured, press "Generate Project".

Table 4-2. PINMUX Configuration for Clicker 2

Pin	Label	Pin Mode	Initial Level
PD7	MOTOR_CHIP_EN	Digital Output	Low
PA0	MOTOR_RST	Digital Output	High
PC3	MOTOR_SL	Digital Output	High
PD4	MOTOR_ST	Digital Output	High
PD6	MOTOR_DIR	Digital Output	High

Connecting the motor

The Stepper 2 click has six inputs, **1A**, **1B**, **2A**, **2B**, **VCC** and **GND**. These are connected according to the schematic in Figure 4-5. Note the need for an external power supply, as a microcontroller is not able to provide enough current. A photo of the connected board can be seen in Figure 4-6.

Figure 4-5. Schematics to Connect the Stepper 2 Click Board

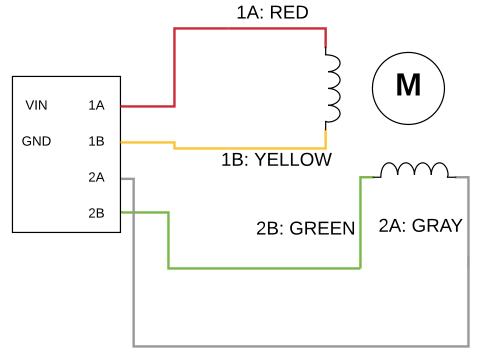
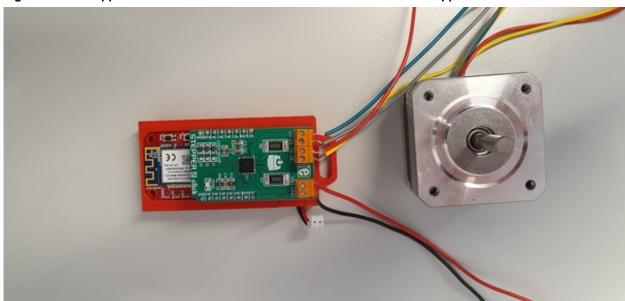


Figure 4-6. A Stepper 2 Click Connected to Both the IoT WG Board and a Stepper Motor



4.3 Writing the Driver

The motor will run at boot with the project generated through Atmel START. The next step is to add functions to start/ stop the motor and set the speed and direction. The motorstart and stops by starting/pausing the PWM signal, generated through the timer A (TCA) module. The motor is started by setting the **SPLIT_ENABLE** bit in the **CTRLA** register of the TCA module. Equivalently, it is stopped by clearing that bit.

```
void motor_start(void) {
    TCAO.SPLIT.CTRLA |= 1 << TCA_SPLIT_ENABLE_bp;

    // Enable the stepper click 2
    MOTOR_CHIP_EN_set_level(false);
}

void motor_stop(void) {
    TCAO.SPLIT.CTRLA &= ~(1 << TCA_SPLIT_ENABLE_bp);

    // Reset counter
    TCAO.SPLIT.HCNT = 0;

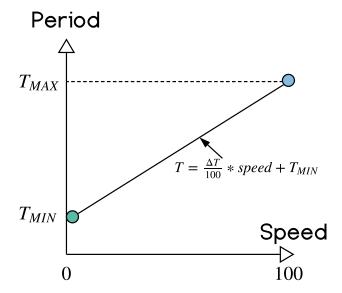
    // Disable the stepper click 2
    MOTOR_CHIP_EN_set_level(true);
}</pre>
```

The speed of the motor is determined by the period of the PWM pulse. As the period increases, the speed decreases. To have an easy-to-use interface, the speed is set as a percentage of a maximum and minimum period. The default implementation has a maximum period of $T_{MAX} = 0.005s = 5ms$ and a minimum period of $T_{MIN} = 0.001s = 1ms$. The target period T is a value between T_{MAX} and T_{MIN} based on the inputted speed percentage. This is equivalent to finding a point on a line between two points, as illustrated in Figure 4-7. The scaled period is shown in Equation Equation 4-1.

Equation 4-1. Scaling the Period T Between T_{MAX} and T_{MIN}

$$T = \frac{T_{MAX} - T_{MIN}}{100} * speed + T_{MIN}$$

Figure 4-7. The Equivalent Line Problem for Scaling the Period T



To convert a desired period to the equivalent value in **HPER**, multiply the period with the clock speed, as shown in Equation 4-2.

Equation 4-2. HPER Calculation Based on Period

 $HPER = T * F_S$

Where $F_S = F_{CPU}/256$. The term F_S stands for *Frequency Scaled*, the CPU frequency divided by 256, as this is the chosen clock divider (see 4.1 Adding the PWM with Atmel START). As discussed earlier, HCMP1 = HPER/2 to get an even pulse.

```
#define F_S (F_CPU/256)
#define T_MAX 0.005
#define T_MIN 0.001
#define DELTA_T (T_MAX - T_MIN)

void motor_set_speed(uint8_t speed) {
    // Make speed = 100 give minimum period
    speed = 100 - speed;

    double period = (DELTA_T / 100.0) * (double) speed + T_MIN;

    uint8_t period_hper = F_S * period;
    TCA0.SPLIT.HPER = period_hper;
    TCA0.SPLIT.HCMP1 = period_hper / 2;
}
```

4.4 Connecting to the Cloud

All that remains is to connect the motor to the cloud. The following section implements:

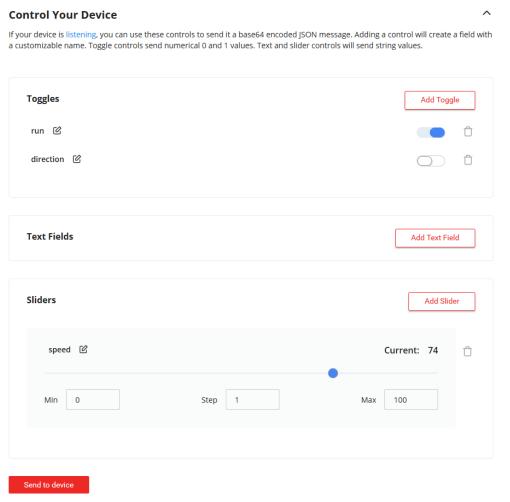
- · A toggle to start/stop the motor
- · A toggle to set the direction of the motor
- · A speed slider to adjust the motor speed

On the AVR IoT website, add two toggles, *run*, and *direction*. Add one slider *speed* with a minimum value of zero, step size of one and a maximum value of 100. These attributes are sent to the device as a JSON string, for instance,

{"run":1, "direction":0, "speed":"74"}. See Figure 4-8 for the correct setup. The device parses this string and acts accordingly, which can be implementing as follows:

```
void receivedFromCloud(uint8 t *topic, uint8 t *payload)
    debug_printer(SEVERITY_NONE, LEVEL_NORMAL, "topic: %s", topic);
debug_printer(SEVERITY_NONE, LEVEL_NORMAL, "payload: %s", payload);
    char *runToggle = "\"run\":";
char *directionToggle = "\"direction\":";
char *speedSlider = "\"speed\":";
char *subString;
    // Start / Stop motor
    if ((subString = strstr((char *)payload, runToggle))) {
        if (subString[strlen(runToggle)] == '1') {
             motor start();
         }else if(subString[strlen(runToggle)] == '0'){
            motor stop();
         }else{
             debug printer(SEVERITY WARNING, LEVEL ERROR, "Supplied run command has illegal
parameter: %s\n", subString);
        }
    // Set the motor direction
    if ((subString = strstr((char *)payload, directionToggle))) {
         if (subString[strlen(directionToggle)] == '1'){
             motor set direction (MOTOR DIRECTION CLOCKWISE);
         }else if(subString[strlen(directionToggle)] == '0'){
             motor set direction (MOTOR DIRECTION COUNTER CLOCKWISE);
         }else{
             debug printer(SEVERITY WARNING, LEVEL ERROR, "Supplied direction command has
illegal parameter: %s\n", subString);
        }
    }
    // Set speed
    if ((subString = strstr((char *)payload, speedSlider))) {
        uint8 t speedStrLength = 4;
        char speedStr[speedStrLength];
        // Start location of the speed number.
        char *currentChar = &subString[strlen(speedSlider)] + 1;
         // As long as we do not hit a ", there are more digits. Record these
        uint8 t i = 0;
        while(*currentChar != '"'){
             speedStr[i] = *currentChar;
             currentChar++;
             i++;
             if(i > speedStrLength) {
                 debug printer(SEVERITY WARNING, LEVEL ERROR, "Speed command has illegal
parameter: %s\n", subString);
                 return;
             }
         // Add the null terminator to make the string valid
        speedStr[i] = '\0';
         // Convert the speedStr to an integer
        char *endptr;
        uint8 t speed = strtol(speedStr, &endptr, 0);
        if(*endptr == '\0'){
             // Successful conversion of the entire string. Set speed
             debug printer(SEVERITY NONE, LEVEL NORMAL, "Setting speed %d \n", speed);
             motor set speed(speed);
         }else if(endptr == speedStr){
             // Something went wrong during the conversion. Not setting speed, raising warning.
             debug_printer(SEVERITY_WARNING, LEVEL_ERROR, "The speed message is corrupted
(conversion error): %s \n", speedStr);
        }else{
             // The entire string was not converted. Something is wrong debug_printer(SEVERITY_WARNING, LEVEL_ERROR, "The speed message is corrupted
```

Figure 4-8. AVR IoT Webpage Configured for Motor Control





Tip: Strings in C are pointers to the first character in the sequence. The string continues by incrementing the address, until the zero character (10) is reached, indicating the end of the string. More information can be found at https://www.tutorialspoint.com/cprogramming/c_strings.htm.

The two toggles are parsed by finding the start of the tokens (for instance "run":) extracting the single character after the token occurrence, which is either zero or one. Extracting the speed number is more tricky, as it contains an unknown number of characters (1, 2 or 3 characters). This problem is solved by finding the end location of the speed token, reading every character until a "character is hit. When the "character is hit, all digits have been extracted and can be converted to an integer using the atoi() function.

5. Revision History

Doc. Rev.	Date	Comments
Α	02/2020	Initial document release

The Microchip Website

Microchip provides online support via our website at http://www.microchip.com/. This website is used to make files and information easily available to customers. Some of the content available includes:

- Product Support Data sheets and errata, application notes and sample programs, design resources, user's
 guides and hardware support documents, latest software releases and archived software
- General Technical Support Frequently Asked Questions (FAQs), technical support requests, online discussion groups, Microchip design partner program member listing
- Business of Microchip Product selector and ordering guides, latest Microchip press releases, listing of seminars and events, listings of Microchip sales offices, distributors and factory representatives

Product Change Notification Service

Microchip's product change notification service helps keep customers current on Microchip products. Subscribers will receive email notification whenever there are changes, updates, revisions or errata related to a specified product family or development tool of interest.

To register, go to http://www.microchip.com/pcn and follow the registration instructions.

Customer Support

Users of Microchip products can receive assistance through several channels:

- · Distributor or Representative
- Local Sales Office
- Embedded Solutions Engineer (ESE)
- · Technical Support

Customers should contact their distributor, representative or ESE for support. Local sales offices are also available to help customers. A listing of sales offices and locations is included in this document.

Technical support is available through the website at: http://www.microchip.com/support

Microchip Devices Code Protection Feature

Note the following details of the code protection feature on Microchip devices:

- · Microchip products meet the specification contained in their particular Microchip Data Sheet.
- Microchip believes that its family of products is one of the most secure families of its kind on the market today, when used in the intended manner and under normal conditions.
- There are dishonest and possibly illegal methods used to breach the code protection feature. All of these
 methods, to our knowledge, require using the Microchip products in a manner outside the operating
 specifications contained in Microchip's Data Sheets. Most likely, the person doing so is engaged in theft of
 intellectual property.
- Microchip is willing to work with the customer who is concerned about the integrity of their code.
- Neither Microchip nor any other semiconductor manufacturer can guarantee the security of their code. Code protection does not mean that we are guaranteeing the product as "unbreakable."

Code protection is constantly evolving. We at Microchip are committed to continuously improving the code protection features of our products. Attempts to break Microchip's code protection feature may be a violation of the Digital Millennium Copyright Act. If such acts allow unauthorized access to your software or other copyrighted work, you may have a right to sue for relief under that Act.

Legal Notice

Information contained in this publication regarding device applications and the like is provided only for your convenience and may be superseded by updates. It is your responsibility to ensure that your application meets with

your specifications. MICROCHIP MAKES NO REPRESENTATIONS OR WARRANTIES OF ANY KIND WHETHER EXPRESS OR IMPLIED, WRITTEN OR ORAL, STATUTORY OR OTHERWISE, RELATED TO THE INFORMATION, INCLUDING BUT NOT LIMITED TO ITS CONDITION, QUALITY, PERFORMANCE, MERCHANTABILITY OR FITNESS FOR PURPOSE. Microchip disclaims all liability arising from this information and its use. Use of Microchip devices in life support and/or safety applications is entirely at the buyer's risk, and the buyer agrees to defend, indemnify and hold harmless Microchip from any and all damages, claims, suits, or expenses resulting from such use. No licenses are conveyed, implicitly or otherwise, under any Microchip intellectual property rights unless otherwise stated.

Trademarks

The Microchip name and logo, the Microchip logo, Adaptec, AnyRate, AVR, AVR logo, AVR Freaks, BesTime, BitCloud, chipKIT, chipKIT logo, CryptoMemory, CryptoRF, dsPIC, FlashFlex, flexPWR, HELDO, IGLOO, JukeBlox, KeeLoq, Kleer, LANCheck, LinkMD, maXStylus, maXTouch, MediaLB, megaAVR, Microsemi, Microsemi logo, MOST, MOST logo, MPLAB, OptoLyzer, PackeTime, PIC, picoPower, PICSTART, PIC32 logo, PolarFire, Prochip Designer, QTouch, SAM-BA, SenGenuity, SpyNIC, SST, SST Logo, SuperFlash, Symmetricom, SyncServer, Tachyon, TempTrackr, TimeSource, tinyAVR, UNI/O, Vectron, and XMEGA are registered trademarks of Microchip Technology Incorporated in the U.S.A. and other countries.

APT, ClockWorks, The Embedded Control Solutions Company, EtherSynch, FlashTec, Hyper Speed Control, HyperLight Load, IntelliMOS, Libero, motorBench, mTouch, Powermite 3, Precision Edge, ProASIC, ProASIC Plus, ProASIC Plus logo, Quiet-Wire, SmartFusion, SyncWorld, Temux, TimeCesium, TimeHub, TimePictra, TimeProvider, Vite, WinPath, and ZL are registered trademarks of Microchip Technology Incorporated in the U.S.A.

Adjacent Key Suppression, AKS, Analog-for-the-Digital Age, Any Capacitor, AnyIn, AnyOut, BlueSky, BodyCom, CodeGuard, CryptoAuthentication, CryptoAutomotive, CryptoCompanion, CryptoController, dsPICDEM, dsPICDEM.net, Dynamic Average Matching, DAM, ECAN, EtherGREEN, In-Circuit Serial Programming, ICSP, INICnet, Inter-Chip Connectivity, JitterBlocker, KleerNet, KleerNet logo, memBrain, Mindi, MiWi, MPASM, MPF, MPLAB Certified logo, MPLIB, MPLINK, MultiTRAK, NetDetach, Omniscient Code Generation, PICDEM, PICDEM.net, PICkit, PICtail, PowerSmart, PureSilicon, QMatrix, REAL ICE, Ripple Blocker, SAM-ICE, Serial Quad I/O, SMART-I.S., SQI, SuperSwitcher, SuperSwitcher II, Total Endurance, TSHARC, USBCheck, VariSense, ViewSpan, WiperLock, Wireless DNA, and ZENA are trademarks of Microchip Technology Incorporated in the U.S.A. and other countries.

SQTP is a service mark of Microchip Technology Incorporated in the U.S.A.

The Adaptec logo, Frequency on Demand, Silicon Storage Technology, and Symmcom are registered trademarks of Microchip Technology Inc. in other countries.

GestIC is a registered trademark of Microchip Technology Germany II GmbH & Co. KG, a subsidiary of Microchip Technology Inc., in other countries.

All other trademarks mentioned herein are property of their respective companies.

© 2020, Microchip Technology Incorporated, Printed in the U.S.A., All Rights Reserved.

ISBN: 978-1-5224-5577-6

Quality Management System

For information regarding Microchip's Quality Management Systems, please visit http://www.microchip.com/quality.



Worldwide Sales and Service

AMERICAS	ASIA/PACIFIC	ASIA/PACIFIC	EUROPE
Corporate Office	Australia - Sydney	India - Bangalore	Austria - Wels
2355 West Chandler Blvd.	Tel: 61-2-9868-6733	Tel: 91-80-3090-4444	Tel: 43-7242-2244-39
Chandler, AZ 85224-6199	China - Beijing	India - New Delhi	Fax: 43-7242-2244-393
Tel: 480-792-7200	Tel: 86-10-8569-7000	Tel: 91-11-4160-8631	Denmark - Copenhagen
Fax: 480-792-7277	China - Chengdu	India - Pune	Tel: 45-4450-2828
Technical Support:	Tel: 86-28-8665-5511	Tel: 91-20-4121-0141	Fax: 45-4485-2829
http://www.microchip.com/support	China - Chongqing	Japan - Osaka	Finland - Espoo
Web Address:	Tel: 86-23-8980-9588	Tel: 81-6-6152-7160	Tel: 358-9-4520-820
http://www.microchip.com	China - Dongguan	Japan - Tokyo	France - Paris
Atlanta	Tel: 86-769-8702-9880	Tel: 81-3-6880- 3770	Tel: 33-1-69-53-63-20
Duluth, GA	China - Guangzhou	Korea - Daegu	Fax: 33-1-69-30-90-79
Tel: 678-957-9614	Tel: 86-20-8755-8029	Tel: 82-53-744-4301	Germany - Garching
Fax: 678-957-1455	China - Hangzhou	Korea - Seoul	Tel: 49-8931-9700
Austin, TX	Tel: 86-571-8792-8115	Tel: 82-2-554-7200	Germany - Haan
Tel: 512-257-3370	China - Hong Kong SAR	Malaysia - Kuala Lumpur	Tel: 49-2129-3766400
Boston	Tel: 852-2943-5100	Tel: 60-3-7651-7906	Germany - Heilbronn
Westborough, MA	China - Nanjing	Malaysia - Penang	Tel: 49-7131-72400
Tel: 774-760-0087	Tel: 86-25-8473-2460	Tel: 60-4-227-8870	Germany - Karlsruhe
Fax: 774-760-0088	China - Qingdao	Philippines - Manila	Tel: 49-721-625370
Chicago	Tel: 86-532-8502-7355	Tel: 63-2-634-9065	Germany - Munich
Itasca, IL	China - Shanghai	Singapore	Tel: 49-89-627-144-0
Tel: 630-285-0071	Tel: 86-21-3326-8000	Tel: 65-6334-8870	Fax: 49-89-627-144-44
Fax: 630-285-0075	China - Shenyang	Taiwan - Hsin Chu	Germany - Rosenheim
Dallas	Tel: 86-24-2334-2829	Tel: 886-3-577-8366	Tel: 49-8031-354-560
Addison, TX	China - Shenzhen	Taiwan - Kaohsiung	Israel - Ra'anana
Tel: 972-818-7423	Tel: 86-755-8864-2200	Tel: 886-7-213-7830	Tel: 972-9-744-7705
Fax: 972-818-2924	China - Suzhou	Taiwan - Taipei	Italy - Milan
Detroit	Tel: 86-186-6233-1526	Tel: 886-2-2508-8600	Tel: 39-0331-742611
Novi, MI	China - Wuhan	Thailand - Bangkok	Fax: 39-0331-466781
Tel: 248-848-4000	Tel: 86-27-5980-5300	Tel: 66-2-694-1351	Italy - Padova
Houston, TX	China - Xian	Vietnam - Ho Chi Minh	Tel: 39-049-7625286
Tel: 281-894-5983	Tel: 86-29-8833-7252	Tel: 84-28-5448-2100	Netherlands - Drunen
Indianapolis	China - Xiamen	161. 64-26-6440-2100	Tel: 31-416-690399
Noblesville, IN	Tel: 86-592-2388138		Fax: 31-416-690340
Tel: 317-773-8323	China - Zhuhai		Norway - Trondheim
Fax: 317-773-5453	Tel: 86-756-3210040		Tel: 47-72884388
Tel: 317-536-2380	161. 00-730-3210040		Poland - Warsaw
Los Angeles			Tel: 48-22-3325737
Mission Viejo, CA			Romania - Bucharest
Tel: 949-462-9523			Tel: 40-21-407-87-50
Fax: 949-462-9608			
			Spain - Madrid Tel: 34-91-708-08-90
Tel: 951-273-7800			
Raleigh, NC			Fax: 34-91-708-08-91
Tel: 919-844-7510			Sweden - Gothenberg
New York, NY			Tel: 46-31-704-60-40
Tel: 631-435-6000			Sweden - Stockholm
San Jose, CA			Tel: 46-8-5090-4654
Tel: 408-735-9110			UK - Wokingham
Tel: 408-436-4270			Tel: 44-118-921-5800
Canada - Toronto			Fax: 44-118-921-5820
Tel: 905-695-1980			
Fax: 905-695-2078			